**Quiz #1 (25 pts) – March 1st, 2016**

All answers must be of your own work. Type out your answers and submit your quiz through Blackboard for Quiz #1.

1. (10 points) Explain in your own words how event handling works, why do we need event handling in GUI application development.
2. (10 points, 2 points per part) **Name** and **describe** any five GUI controls that we can use in Java.
3. (5 points) Explain what is an anonymous object and why would we want to use them.